Application or Docket Number

PATENT APPLICATION FEE DETERMINATION RECORD

Effective December 29, 1999

			SMALL I	ENTITY		OTHER	THAN			
(Column 1) (Column 2)						TYPE		OR	SMALL	ENTITY
FOR		NUMBE	R FILED	NUMBER	EXTRA	RATE	FEE		RATE	FEE
BASIC FEE				1 (1,0 %) (1,0 %)	11.00	345.00	OR	30.0	690.00	
TOTAL CLAIMS /6 0 minus 20=			20= 140		X\$ 9=		OR	X\$18=	2520	
INDEPENDENT CLAIMS 8 minus 3 = + 78					7	X39=		OR	X78=	1084
MULTIPLE DEPENDENT CLAIM PRESENT						+130=		OR	+260=	 /
* If the difference in column 1 is less than zero, enter "0" in column 2						TOTAL		OR	TOTAL	9394
CLAIMS AS AMENDED - PART II									OTHER	THAN
					(Column 3)	SMALL	ENTITY	OR	SMALL	
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***	=	X39=		OR	X78=	,
	FIRST PRESE	NIATION OF MI	ULTIPLE DEF	PENDENT CLAIM		+130=		OR	+260=	
						TOTAL		ا م	TOTAL	
		(Oaloma 4)		(O = l, o)	(O-1, 0)	ADDIT. FEE] • • •	ADDIT. FEE	
		(Column 1) CLAIMS		(Column 2) HIGHEST	(Column 3)		ADDI-	1 1		ADDI-
AMENDMENT B		REMAINING AFTER AMENDMENT	7	NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	TIONAL FEE		RATE	TIONAL FEE
	Total	*	Minus	**	=	X\$ 9=		OR	X\$18=	·
	Independent	*	Minus	***]=	X39=		OR	X78=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					+130=		OR	+260=	
						TOTAL		OB	TOTAL ADDIT. FEE	
		(Column 1)		(Column 2)	(Column 3)	ADDIT. FEE		•	ADDII. FEE	
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=	X\$ 9=		OR	X\$18=	
AME	Independent	*	Minus	***	=	X39=		OR	X78=	
L	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM									
* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.								OR	+260=	
**************************************									TOTAL ADDIT. FEE	

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.